



MUNICIPALITY *of the*
COUNTY *of* KINGS

Join us for a fun week of programming throughout Kings County!

March Break


**MONDAY
MARCH 11**


 **LEGO Pop Up Play & Craft**


 Burlington Community Hall
2122 Long Point Rd


 10:00 - 11:30a.m.

 FREE All Ages Pop Up

 **Swim Programming**

 Waterville Youth Centre
1442 County Home Rd.

 Various times between
10:30a.m. - 4:30p.m.

 \$5/person or \$15/family

**TUESDAY
MARCH 12**

 **Mini Camp #1**

 Coldbrook Lions Hall
1416 South Bishop Rd


 9:00a.m.-12:00p.m.

 Registration required \$20 per youth

 **Pop-Up Play**

 Credit Union Rec Complex
38 Gary Pearl Dr. Kentville

 1:00 - 3:00p.m.

 FREE All Ages Pop Up


**WEDNESDAY
MARCH 13**

 **Mini Camp #2**

 Coldbrook Lions Hall
1416 South Bishop Rd

 9:00am-12:00 p.m.

 Registration required \$25 per youth

 **All Ages Bingo**

 Woodville Community Centre
342 Bligh Rd.

 6:30 - 8:00p.m.

 FREE for All Ages


**THURSDAY
MARCH 14**

 **Mini Camp #3**

 Coldbrook Lions Hall
1416 South Bishop Rd

 9:00am-12:00 p.m.

 Registration required \$20 per youth

 **Pop-Up Play**

 Credit Union Rec Complex
38 Gary Pearl Dr. Kentville

 1:00 - 3:00p.m.

 FREE All Ages Pop Up


**FRIDAY
MARCH 15**


 **Lego Pop Up Play & Trail Adventure**


 White Rock Community Centre
1542 White Rock Road


 10:00 - 11:30a.m.

 FREE All Ages Pop Up

 **Swim Programming**

 Waterville Youth Centre
1442 County Home Rd.

 Various times between
10:30a.m. - 4:30p.m.

 \$5/person or \$15/family

 **Pop Up & Drop In Programming: Youth under the age of 12 must attend with a person responsible for their care over the age of 15.**

 **March Break Mini-Camp: To register youth in grades 1-4 for any or all days of camp visit, www.countyofkings.ca/registration**

 **Swim Programming: For cost & details on specific times for drop in swims visit, www.countyofkings.ca/recreation**